



The Brain Machine Interface:

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DEC 2001

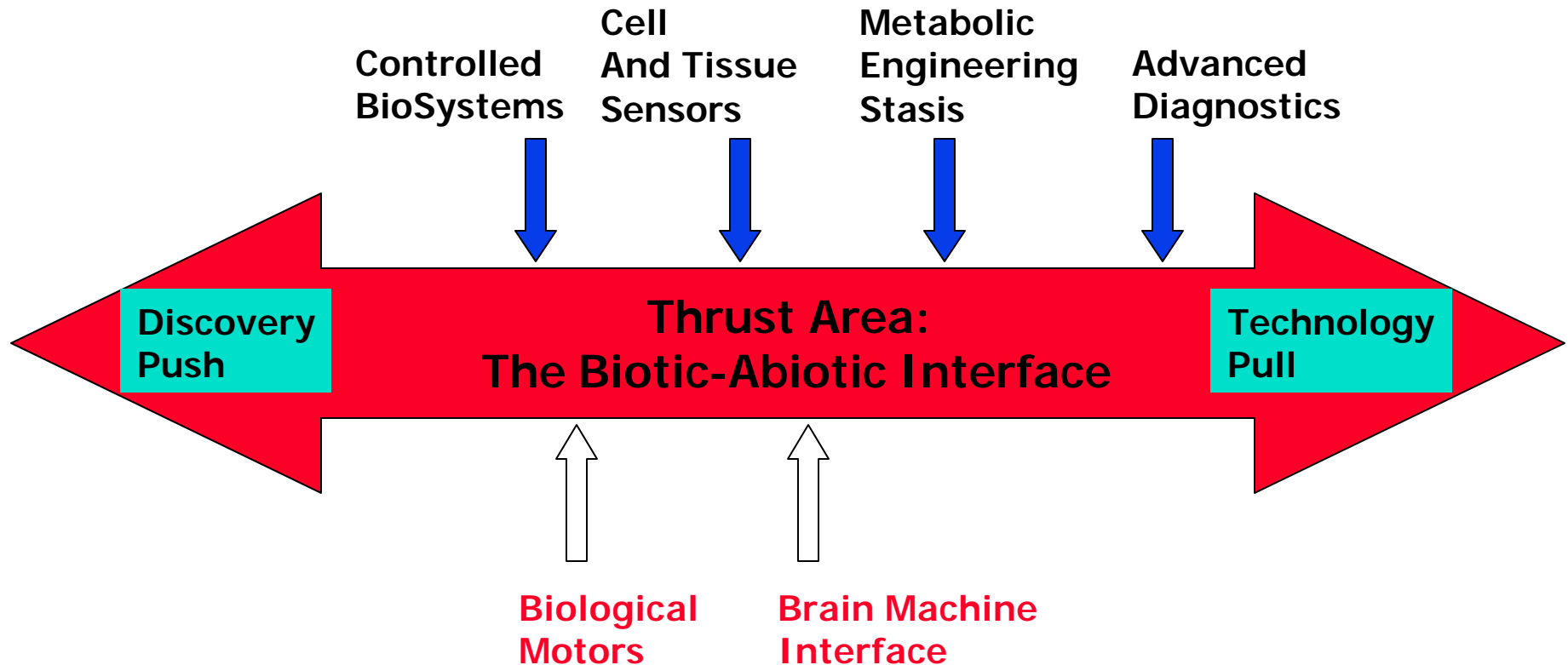
DSO





Explore Thrust Areas in Biology to Capture New Paradigm Shifts

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CBS Successes Future Opportunities



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Current CBS Program Areas

Biomimetics

Biohybrids

Vivi Systems

Fault tolerant mobility

**Compatible biointerfaces
& Information coding**

Animal control

Emerging Program Areas

Biorobotics

**Brain Machine
Interfaces:
"Neuromics"**

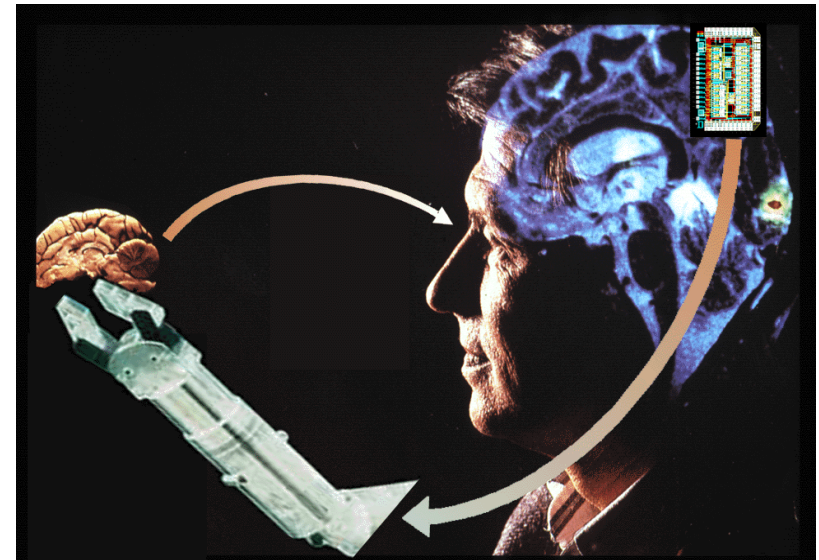
Animal agents



The Dream: Brain C³

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- To use brain activity to do work; to command, control, actuate and communicate with the world directly through brain integration with peripheral Devices and Systems





What if We Could Do This?

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- Brain signals could take I/O from DoD devices and systems (e.g. joystick controls to C³ of a battle space), Two conceptual modes:

- Use brain activity to control an existing machine (ie. control the joystick)

- Use brain activity to control a system (ie. control the airplane)



- Neural ms transmission speed enables signals to effect devices/systems at 21,000 km

- REALLY HARD PROBLEM that will require:

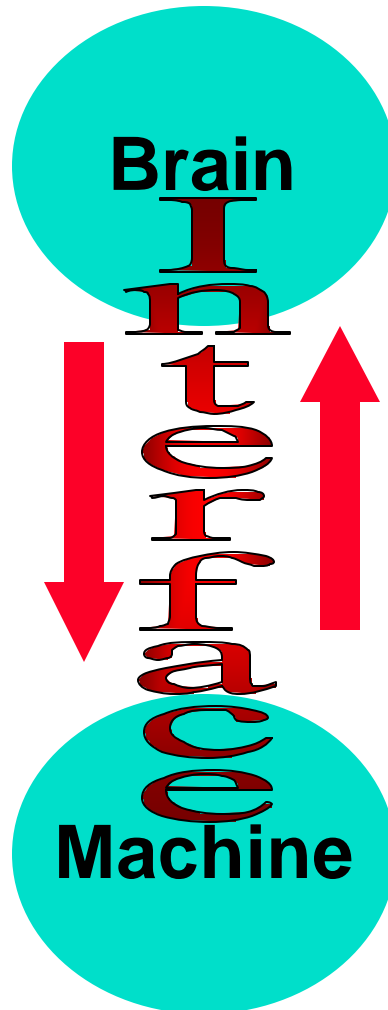
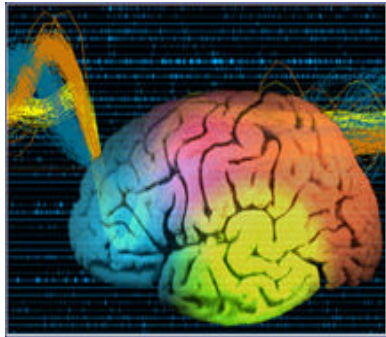
- biology (neuroscience, biomechanics)
- Mathematics
- Control and information theory
- material science and engineering





The Big Challenges

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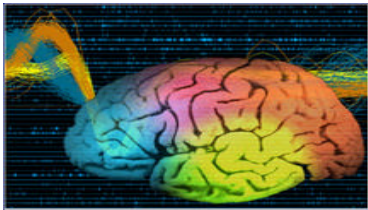
- Getting the right brain activity codes out for the desired action
- Getting the appropriate feedback in (sensory, force, visual, vestibular, acoustic, olfactory)
- Deriving algorithms that represent interaction of codes out and feedback in
- Accessing the codes non-invasively
- Optimizing the signal to noise over the spatiotemporal scale
- Determining interface biocompatibility
- Integrating new processes, form, function and materials (actuators, sensors) in devices which can be optimally controlled by the brain
- Exploiting dynamic plasticity of brain and machine to optimally perform work and control actuation



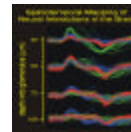
Addressing the Challenges: Getting There from Here

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•The Brain



Instructive reflex FY02



- Explore codes for non-linear transforms of brain activity for controlling a peripheral device

- Determine optimal input and output functions for coding activity in the brain

- Develop and test algorithms for optimal control of a peripheral device

- Demonstrate robust control of a peripheral device

- Exploit other brain regions related to sensory activity (visual, vestibular, auditory, olfactory)

- Develop and utilize code for more complex work in more complex devices

- Determine brain plasticity in controlling new devices and machines for optimal control



Exoskeletons
And robots

FY07

cockpits

FY12



The Challenges:

- Getting the right codes out for the desired action
- Getting the appropriate feedback in
- Deriving algorithms that represent closed loop dynamic systems

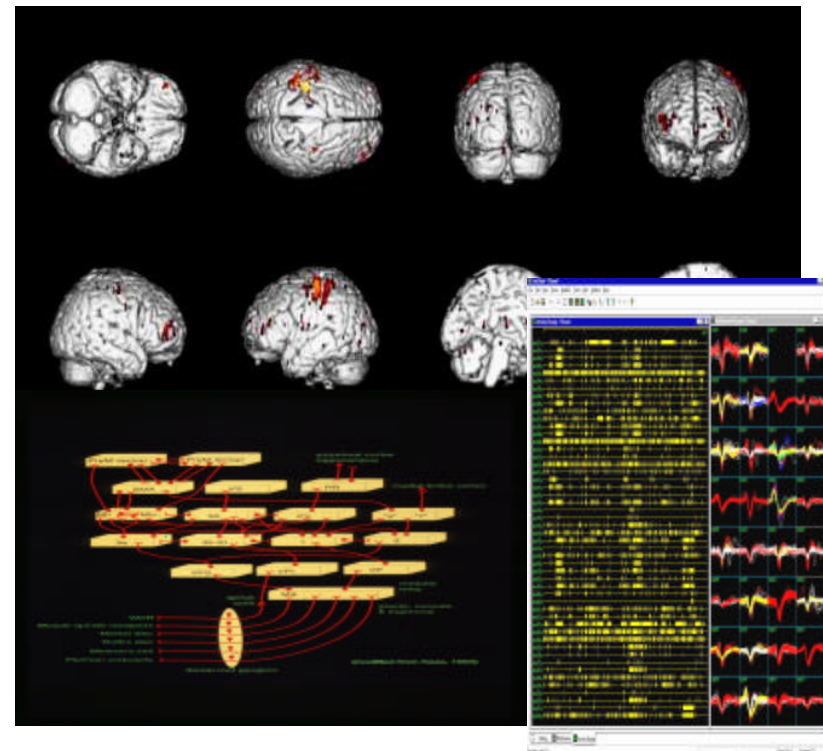
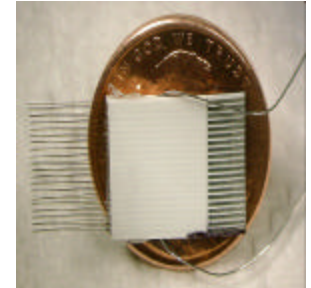
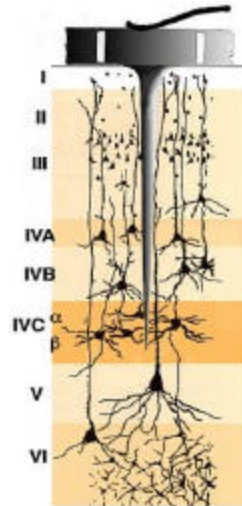
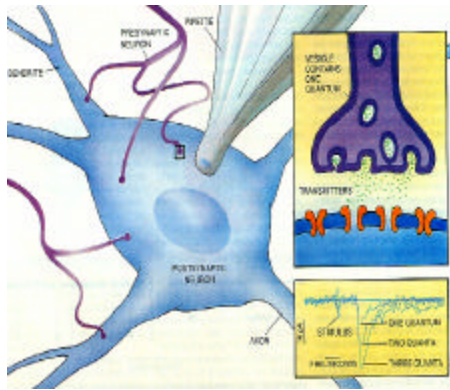


More on the Brain Challenge

Extracting of Neural Codes

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- Significant data extraction and coding challenge – the brain is a massively parallel and distributed system with hierarchical nested non-linear processes

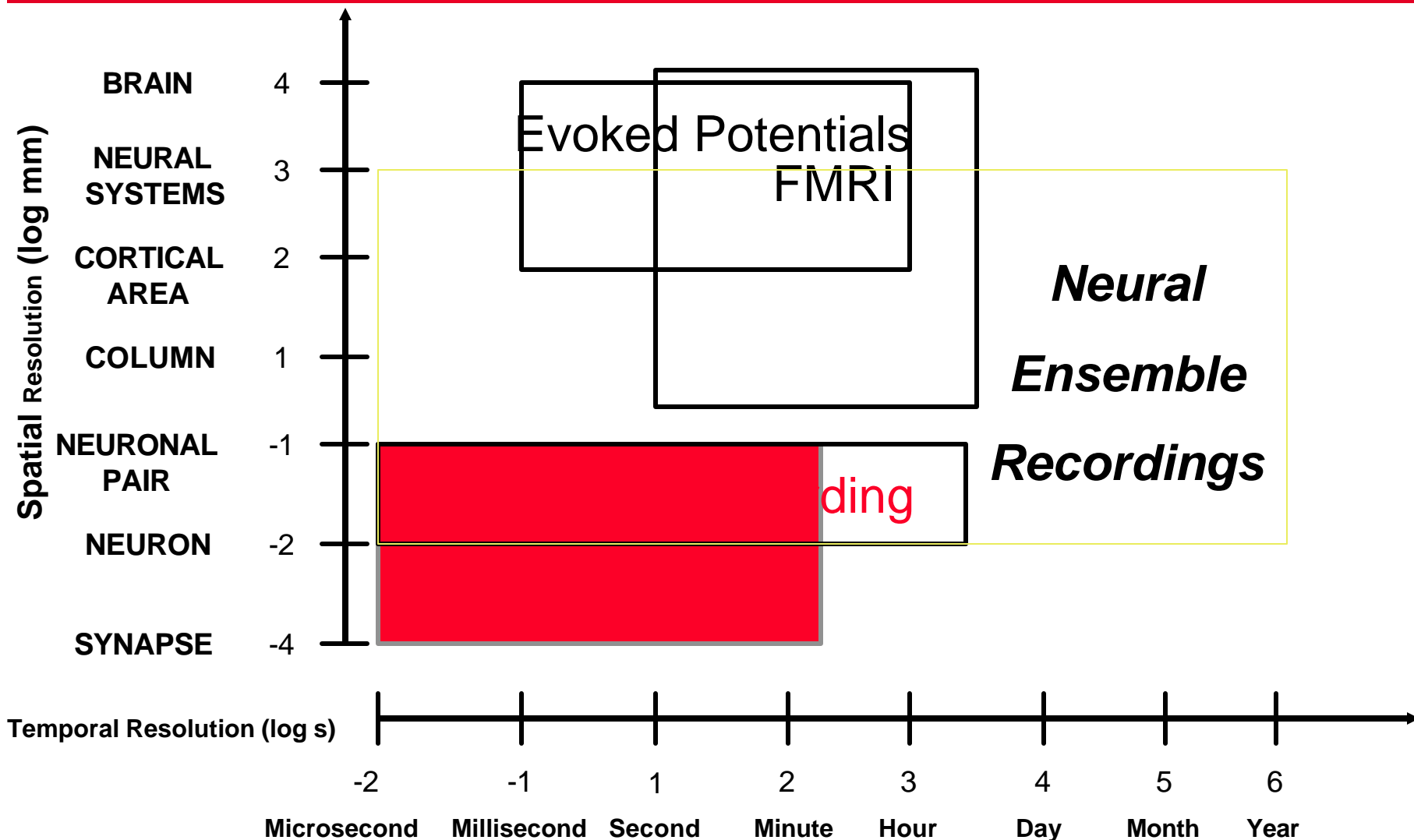


- Will require extraction of temporal pulse train of action potentials or correlative non-invasive activity over ensemble representations (500 micron square areas) in different brain regions



A Hard Problem: Accessing the Code, Invasive or non-invasive?

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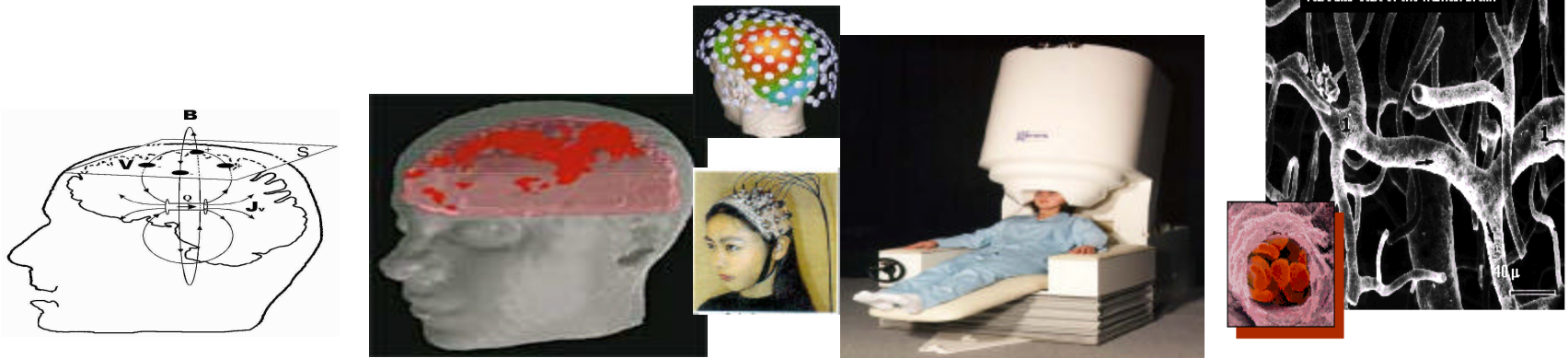




More on the Interface Challenge

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- **One premise: Non-invasive access to brain I/O neural codes will be required for human augmentation application**



- **No non-invasive technique currently exists that approaches spatial resolution needed to extract neuron activity code**
- **Current non-invasive techniques may be insufficient to provide sensory motor codes for brain C³**
- **Non-coherent energy techniques (evoke potential EEG, magnetoencephelography MEG, optical tomography) all require complex solution to inverse problem (n^3 problem)**



Non-invasive Data Acquisition Methods

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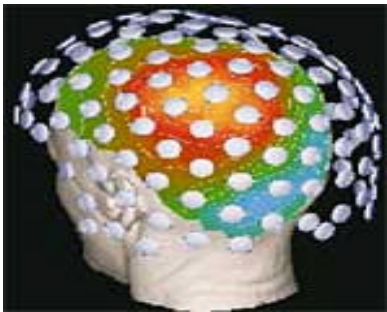
Modality	Spatial Resolution (mm)	Temporal Resolution	Energy	Information
MRI	.5 x .5 x 1	min.	RF	p ⁺ density in H ₂ O
fMRI	2 x 2 x 3	min.	RF	Fe in Hb
SPECT	5 x 5 x 10	100 sec	Tc 99 → g	Metabolic
PET	5 x 5 x 10	100 sec	e ⁺ + e ⁻ → 2 (.511 MeV) g	Metabolic
CT	.1 x .1 x 1	2 sec	X ray	Density
EEG	8 - 10	ms	Electric current	Brain activity
MEG	2 - 4	ms	Magnetic dipole	Brain activity
IR	~ 1 x 1 x 5	200 fps	~ 750 nm g (D= .009 °C)	Blood flow (brain fxn)



Addressing the Challenges: Getting There from Here

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•The Interfaces



The Challenges:

- Accessing the codes non-invasively
- Optimizing the signal to noise over the spatiotemporal scale
- Biocompatibility of invasive interfaces

Multielectrode recordings **FY02**

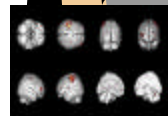


- Exploit advances in current multiunit recordings and correlate with MEG/EEG/and optical recordings

- Determine sources of noise and optimize signals over useful spatiotemporal regions

- Develop non-invasive methods of acquiring brain activity codes sufficient to control a peripheral device

FY07



- Examine new mathematical treatments of inverse problem with non-coherent energy and brain activity

- Develop new hardware for acquiring non-invasive signals from the brain

- Demonstrate long-term compatibility of non-invasive techniques

Non-invasive interface



FY12



Some Questions for the BioMagic program?

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- Could we target magnetic particles to specific brain regions that would interact with the magnetic field fluctuations introduced by neuronal activity?
- Could this create a local signal (e.g 500 micron, 500-1000 neurons) that would be read by a non-invasive technique?
- Could we use magnetic stimulation (inputs) to control ensemble neuronal system outputs in robust predictable ways? (higher resolution than TMS)
- Can we increase the spatial resolution of MEG by 1-2 orders magnitude to enable correlative neuronal ensemble activity and non-invasive brain activity?